SWISS ICE SKATING

Technische Bedingungen für Breitensport- und Adultwettkämpfe gültig ab 1. Juli 2026

Für das Preisgericht, den Schiedsrichter und das technische Panel gelten grundsätzlich die Wertungsrichtlinien der ISU, ausser Ausnahmen (Kategorien Basic Novice (ohne Swiss Ice Skating Tests) und Basic Novice (Inter Bronze bestanden) sind explizit erwähnt

An Breitensportwettkämpfen, an denen SIS-Kürtests validiert werden können, gelten die Bestimmungen des Kürtestreglements.

Zur besseren Lesbarkeit wird in diesem Reglement das generische Maskulinum verwendet.

Wettkampf-Kategorie	**Basic Novice (ohne Swiss Ice Skating Test) Mädchen und Knaben)**	**Basic Novice (Inter Bronze bestanden) Mädchen und Knaben**	**Breitensport I: ISU Intermediate Novice Bronze bestanden Mädchen und Knaben mit Level Features gemäss ISU Communication no. 2770, max. Level 2**
Applied rules	Without Swiss Ice Skating Test	Inter-Bronze	ISU Intermediate Novice (ISU Communication No. 2770)
Duration of the programs	**2.00 Min. +/- 10 Sek.**	**2.30 Min. +/- 10 Sek.**	**2.30 Min. +/- 10 Sek.**
Jumps	Max. of 4 jump elements. There may be up to two (2) jump combinations or one (1) jump combination without using the Euler (half-loop) and one (1) jump sequence. Jump combinations and the jump sequence consist of only two (2) jumps. In the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump into the take-off curve of the Axel jump. One full revolution on the ice between the jumps (free foot can touch the ice, but without weight transfer) keeps the element in the frame of the definition of a jump sequence. Jumps executed in a jump sequence receive their full value. No repetition rule in this category. A single Axel and/or any double jump are not permitted. An Euler (half-loop) when used in a jump combination or sequence between two listed jumps will be called but not considered as a listed jump and will not be counted in the number of the jumps of the concerned jump combination or sequence. After the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can only be executed once in the free skate program. Definition of a jump sequence, please see page 3. The Walz jump is permitted and is judged as a single “listed” jump.	Max. of 5 jump elements. There may be up to two (2) jump combinations or one (1) jump combination without using the Euler (half-loop) and one (1) jump sequence. Jump combinations and the jump sequence consist of only two (2) jumps. In the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump into the take-off curve of the Axel jump. One full revolution on the ice between the jumps (free foot can touch the ice, but without weight transfer) keeps the element in the frame of the definition of a jump sequence. Jumps executed in a jump sequence receive their full value. Only one single jump and one double jump can be repeated once. An Euler (half-loop) when used in a jump combination or sequence between two listed jumps will be called but not considered as a listed jump and will not be counted in the number of the jumps of the concerned jump combination or sequence. After the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can only be executed once in the free skate program. Definition of a jump sequence, please see page 3. The Walz jump is permitted and is judged as a single “listed” jump.	Max.of 5 jump elements one of which must be an Axel type jump. There may be up to two (2) jump combinations or one (1) jump combination without using the Euler (half-loop) and one (1) jump sequence. Jump combinations and the jump sequence consist of only two (2) jumps. In the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump into the take-off curve of the Axel jump. One full revolution on the ice between the jumps (free foot can touch the ice, but without weight transfer) keeps the element in the frame of the definition of a jump sequence. Jumps executed in a jump sequence receive their full value. No triple jump is allowed. Only one single jump and one double jump (including Double Axel) can be repeated once. An Euler (half-loop) when used in a jump combination or sequence between two listed jumps will be called but not considered as a listed jump and will not be counted in the number of the jumps of the concerned jump combination or sequence. After the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can only be executed once in the free skate program.
Spins	There must be a maximum of wo (2) spins. The following spins are possible: USp, SSp, CSp, CUSp, CoSp oder CCoSp. A total of one (1) combination with or without change of foot is permitted. One (1) spin must be in one position with a change of foot or not. CoSp/CCoSp: The 3 basic positions are not required. Both spins are awarded Level A.	There must be a maximum of two (2) different spins. The following spins are possible: USp, SSp, CSp, LSp, CCoSp, CoSp, CSSp, CCSp oder CUSp. A total of one (1) combination with or without change of foot is permitted. One (1) spin must be in one position with a change of foot or not. CoSp/CCoSp: The 3 basic positions are not required. Both spins are awarded Level B.	There must be a maximum of two (2) spins of a different nature (abbreviation), one of which must be a spin combination, and one must be a spin with no change of position. The spin combination with a change of foot must have a minimum of eight (8) revolutions and without a change of foot with a minimum of six (6) revolutions, flying entrance is not allowed. If with change of foot, only one level feature per foot will count. Difficult variation of a non-basic position is

			not counted as a feature in any spin, this will be ignored by the Technical Panel. The spin in one position with a change of foot must have a minimum of eight (8) revolutions or spin in one position without change of foot must have a minimum of six (6) revolutions, flying entrance is allowed. If with change of foot, only one level feature per foot will count.
Steps/Choreographic Sequence	Girls/boys: There must be a maximum of one (1) Choreographic Sequence. The Choreographic Sequence consists of skating movements to include Arabesque, different spiral positions, Spread Eagles, etc. The Choreographic Sequence also includes different types of turns/steps, etc. There are no requirements as to the pattern. However, the pattern must be clearly visible. Only «no value» if the Choreographic Sequence is barely visible. The Choreographic Sequence is judged as a **ChSqA**.	Girls/boys: There must be a maximum of one (1) Choreographic Sequence. The Choreographic Sequence consists of skating movements to include Arabesque, different spiral positions, Spread Eagles, etc. The Choreographic Sequence also includes different types of turns/steps, etc. There are no requirements as to the pattern. However, the pattern must be clearly visible. Only «no value» if the Choreographic Sequence is barely visible. The Choreographic Sequence is judged as a **ChSqB**.	There must be a maximum of one (1) step sequence fully utilizing the ice surface and including at least one skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level basic. The twizzle needs to have at least two (2) revolutions to be counted. The Technical Panel will not award Feature 3) Use of body movements for at least 1/3 of the pattern and Feature 4) Two combinations of 3 difficult turns on different feet, and Feature 5) Body movements included in a combination of 3 difficult turns feature.
Falls	0.5 point for each fall (falls in elements will be called by the Technical Panel but with no deduction(s).	0.5 point for each fall (falls in elements will be called by the Technical Panel but with no deduction(s).	0.5 point for each fall (falls in elements will be called by the Technical Panel but with no deduction(s).
Warm up time	4 minutes	4 minutes	4 minutes
Program time violation	According to ISU Communication No. 2770	According to ISU Communication No. 2770	According to ISU Communication No. 2770
Components	• Presentation • Skating Skills	• Presentation • Skating Skills	• Composition • Presentation • Skating Skills
Comp. Faktor	2.0	2.0	Girls: 1.7, Boys: 2.0
Second half bonus jumps	1.0	1.0	1.0
Bonus points	No bonus points	No bonus points	No bonus points

Bemerkung -- Basic Novice (ohne Swiss Ice Skating Test) Mädchen und Knaben: Veranstalter können je nach Sternli-Teststand die erforderlichen Sprungelemente anpassen, z.B. «ohne 1F und 1Lz». Die Anzahl der Sprungkombinationen/Sprungfolgen muss eingehalten werden.

Wettkampf-Kategorie	Breitensport II: Inter-Silber Basic und Inter-Silber vor dem 1.7.2019 bestanden, Mädchen und Knaben (max. Level 3)	Breitensport III a): Silber Basic, Silber Advanced bestanden sowie Silber bestanden vor dem 1.9.2024, Mädchen und Knaben (max. Level 3)	Breitensport III b): Silber Basic und Silber bestanden vor dem 1.9.2024, Frauen und Männer	Breitensport IV: Inter-Gold Basic, Inter-Gold bestanden vor dem 1.7.2018 und Gold bestanden vor dem 1.9.2024, Frauen und Männer
Minimal test requirements	Inter-Silber Basic	Silber Basic	Silber Basic	Inter-Gold Basic
Applied rules	ISU Advanced Novice (ISU Communication No. 2770	ISU Advanced Novice (ISU Communication No. 2770	ISU Juniors (Sports Rules Single & Pair Skating and Ice Dance 2026)	ISU Seniors (Sports Rules Single & Pair Skating and Ice Dance 2026)
Duration of the programs	3.00 Min. +/- 10 Sek.	3.00 Min. +/- 10 Sek.	3.30 Min. +/- 10 Sek.	4.00 Min. +/- 10 Sek.
Falls / Program time violation	According to ISU (0.5/fall) (falls in elements will be called by the Technical Panel but with no deduction(s).	According to ISU (0.5/fall) (falls in elements will be called by the Technical Panel but with no deduction(s).	According to ISU	According to ISU
Components	• Composition • Presentation • Skating Skills	• Composition • Presentation • Skating Skills	• Composition • Presentation • Skating Skills	• Composition • Presentation • Skating Skills
Warm up time	5 minutes	5 minutes	6 minutes	6 minutes
Comp. Faktor	Girls: 2.13, Boys: 2.40	Girls: 2.13, Boys: 2.40	Women: 2.67, Men: 3.33	Women: 2.67, Men: 3.33
Second half bonus (jumps). Only the three last jumping passes are subject to this bonus rule	1.0	1.0	1.1	1.1
Bonus points	**New**: In the Free Skating skaters can earn bonus points when performing all types of jumps (6 different types of jumps) independent of revolutions based on the well-balanced program requirements. To be eligible for bonus points, all different types of jumps must be valid, e.g. not be identified by the Technical Panel as invalid element (*). The bonus points will be two (2) points. The computer automatically identifies the different abbreviations in the list of elements, and the Technical Panel confirms the bonus with the authorization of elements.	**New**: In the Free Skating skaters can earn bonus points when performing all types of jumps (6 different types of jumps) independent of revolutions based on the well-balanced program requirements. To be eligible for bonus points, all different types of jumps must be valid, e.g. not be identified by the Technical Panel as invalid element (*). The bonus points will be two (2) points. The computer automatically identifies the different abbreviations in the list of elements, and the Technical Panel confirms the bonus with the authorization of elements.		

Achtung: Kategorien Basic Novice (ohne Swiss Ice Skating Tests) und Basic Novice (Inter-Bronze bestanden): Die Mädchen und Knaben starten in getrennten Kategorien. Demzufolge wird eine Rangliste für Mädchen und eine Rangliste für Knaben erstellt.

Bewertung der Breitensport/Adult-Kategorien für Kürprogramme
(Kategorien Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice (Inter-Bronze bestanden)

a) **Zusätzliches Element**

W	Dreiersprung

Sprung	**-5**	**-4**	**-3**	**-2**	**-1**	**BASE**	**+1**	**+2**	**+3**	**+4**	**+5**
Dreiersprung	-0,15	-0,12	-0,09	-0.06	-0,03	**0,30**	+0,03	+0,06	+0,09	+0,12	+0,15

Achtung:

- Basic Novice Kategorien: Zwei Dreiersprünge (ohne Zwischenhüpfer, Verbindungsschritte oder Mazurka) werden als Sprungfolge gewertet.
- Der Spreizsprung ist kein zusätzliches Element (der Spreizsprung wird in den „Components“ berücksichtigt).
- Das Kürprogramm in der Kategorie Basic Novice ohne Swiss Ice Skating-Test darf weder einen Einfachaxel noch einen Doppelsprung enthalten. Wenn ein Kürprogramm trotzdem dieses ungültige Sprungelement enthält, wird dieses aus der Wertung genommen und mit einem «*» gekennzeichnet (no value).
- Das Kürprogramm in der Kategorie ISU Intermediate Novice (Bronze bestanden) muss einen Axel enthalten. Ist dies nicht der Fall, erhält das letzte Sprungelement ein «*» (no value).
- **Definition Sprungfolge**: Eine Sprungfolge besteht je nach Kategorie aus zwei (2) oder drei (3) Sprüngen, unabhängig von der Anzahl Umdrehungen. Der 2. oder 3. Sprung muss ein Axel oder Dreiersprung (Kategorien Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice, Inter-Bronze Test bestanden) sein. Der Absprung vom Axel (oder Dreiersprung sofern erlaubt) erfolgt direkt vom Auslauf des 1. oder 2. Sprunges. Kategorien Basic Novice (ohne Swiss Ice Skating Test), Basic Novice (Inter Bronze bestanden) und ISU Intermediate Novice (Bronze bestanden): max. 2 Sprünge in einer Sprungkombination oder Sprungfolge.
- Ein Euler (half-loop), der in einer Sprungkombination oder Sprungsequenz zwischen zwei (2) «listed jumps» ausgeführt wird, wird «gecalled», aber wird nicht zur Anzahl der Sprünge der betreffenden Sprungkombination oder Sprungsequenz gezählt. Nach dem Euler (half-loop) ist kein Fusswechsel erlaubt. Ein Euler (half-loop) darf im Kürprogramm nur einmal ausgeführt werden.

b) **Bewertung der Pirouetten im Level A**

Pirouetten Level A	**-5**	**-4**	**-3**	**-2**	**-1**	**BASE (mind. 3 Umdrehungen, für CoSp mind. 5 Umdrehungen) CCoSp mind. 4 Umdrehungen auf jedem Fuss**	**+1**	**+2**	**+3**	**+4**	**+5**
USp A	-0,30	-0,24	-0,18	-0,12	-0,06	**0,60**	+0,06	+0,12	+0,18	+0,24	+0,30
SSp A	-0,35	-0,28	-0,21	-0,14	-0,07	**0,70**	+0,07	+0,14	+0,21	+0,28	+0,35
CSp A	-0,40	-0,32	-0,24	-0,16	-0,08	**0,80**	+0,08	+0,16	+0,24	+0,32	+0,40
CoSp A	-0,45	-0,36	-0,27	-0,18	-0,09	**0,90**	+0,09	+0,18	+0,27	+0,36	+0,45
CUSp A	-0,45	-0,36	-0,27	-0,18	-0,09	**0,90**	+0,09	+0,18	+0,27	+0,36	+0,45
CCoSp A	-0,50	-0,40	-0.30	-0,20	-0,10	**1,00**	+0,10	+0,20	+0,30	+0,40	+0,50

c) **Bewertung der Pirouetten im Level B**

Pirouetten Level B	**-5**	**-4**	**-3**	**-2**	**-1**	**BASE (mind. 3**	**+1**	**+2**	**+3**	**+4**	**+5**

						Umdrehungen, für CoSp mind. 5 Umdrehungen) CCoSp mind. 4 Umdrehungen auf jedem Fuss					
CoSpB	-0,90	-0,72	-0,54	-0,36	-0,18	**1,80**	+0,18	+0,36	+0,54	+0,72	+0,90
CCoSpB	-1,00	-0,80	-0,60	-0,40	-0,20	**2,00**	+0,20	+0,40	+0,60	+0,80	+1,00

Achtung:

- **Kategorie Basic Novice (Inter-Bronze bestanden):** damit die CSSp resp. CCSp in die Wertung kommt, müssen auf einem Fuss mind. 2 Umdrehungen in einer Sitz- (für CSSp) oder Waageposition (für CCSp) vorhanden sein. Wenn auf einem Fuss 2 Umdrehungen in einer dieser Basispositionen vorhanden sind und auf dem 2. Fuss nicht, wird die Pirouette gewertet, jedoch wird das Preisgericht die Pirouette mit dem entsprechend tieferen GOE bewerten.

- **Kategorien Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice (Inter-Bronze Test bestanden):** Die CoSp und CCoSp entsprechen der Definition der ISU (mindestens 2 verschiedene Basis Positionen mit 2 Umdrehungen).
  NB1: Ein "final wind-up" nach einer Sitz- oder Waage-Position macht die Pirouette nicht zu einer CoSp.
  NB2: Wenn die CoSp oder CCoSp fehlerhaft ausgeführt wird und nur eine Basisposition mit 2 Umdrehungen vom technischen Panel anerkannt wird, wird sie mit "no value" gecallt.

- **Kategorien Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice (Inter-Bronze bestanden): Alle Pirouetten**:
  Grundsätzlich müssen bei allen Pirouetten mind. 2 Umdrehungen in einer Basisposition pro Fuss vorhanden sein, damit die Pirouette in die Wertung kommt. Wenn dies nicht der Fall ist, wird der Fuss mit mangelnden Umdrehungen ignoriert. Z.B. 1. Fuss: 4 Umdrehungen in einer Sitzposition; 2. Fuss 1 ½ Umdrehungen in einer Upright Position. Der richtige Call ist SSp Level A resp. B und nicht CCoSp Level A resp. B.

d) **Bewertung der Choreographic Sequence**

Kategorien Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice, Inter-Bronze Test: Die Choreographic Sequence wird mit dem unten aufgeführten Basiswert gewertet, und der Preisrichter honoriert den Wert mit dem entsprechenden GOE.

Choreo Sequence	**-5**	**-4**	**-3**	**-2**	**-1**	**BASE**	**+1**	**+2**	**+3**	**+4**	**+5**
Choreo Sequence A (ChSq A)	-,40	-0,32	-0,24	-0,16	-0,08	**0,80**	+0,08	+0,16	+0,24	+0,32	+0,40
Choreo Sequence B ChSqB)	-,50	-0,40	-0.30	-0,20	-0,10	**1,00**	+0,10	+0,20	+0,30	+0,40	+0,50

e) **«V» Regelung**

Kategorien Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice (Inter-Bronze Test bestanden): Die „**V**" Regelung wird bei den Pirouetten nicht angewendet.

f) **Time violations, Interruption, Costume/prop. violation, part of the costume/decoration falls on the ice, late start:** Es gelten die entsprechenden gültigen ISU-Richtlinien (gemäss ISU Communication No. 2770.

g) Entschädigung der Funktionäre: Die Entschädigungsansätze richten sich nach den Bestimmungen von Swiss Ice Skating.

h) Breitensport- und Adultwettkämpfe, an denen keine Swiss Ice Skating Kürtests angeboten werden, können in der Papierversion durchgeführt werden.

i) Bei Eingang von vielen Anmeldungen kann der Veranstalter Kategorien nach Alter unterteilen.

j) **Anforderungen für das Preisgericht und technische Panel (Breitensport- und Adultkategorien)**

- Es sollen Funktionäre im Einsatz stehen, die im Verzeichnis von Swiss Ice Skating der Wettkampffunktionäre für diese Funktion aufgeführt sind. 1 Preisrichter Anwärter 2. Klasse darf in den Basic Novice (ohne Swiss Ice Skating Test) und Basic Novice, Inter-Bronze Test bestanden) im Preisrichterpanel eingesetzt werden.

- Betreffend Altersgrenze der Officials gelten grundsätzlich die Bestimmungen der ISU. Ausnahme: Officials, welche die Altersgrenze der ISU (70 Jahre) erreicht haben, können weiterhin bis zum 75. Altersjahr in Novice-Kategorien eingesetzt werden. Diese Regel wird auch bei DA/VO, Rechnungsführer und Verantwortlichen der Kameraführung angewendet.

- Der Veranstalter kann ausländische Officials, die nicht in der Schweiz wohnhaft sind, einsetzen. Die Officials müssen mindestens die Qualifikation für nationale Wettbewerbe besitzen. Officials von Swiss Ice Skating sind zu priorisieren.

- Ausländische Officials wohnhaft in der Schweiz können eingesetzt werden, sofern sie auf der Wettkampf-Funktionärsliste von Swiss Ice Skating aufgeführt sind.

- Pro Kategorie kann max. 1 Preisrichterkandidat eingesetzt werden. Der Preisrichterkandidat ist im Preisrichterpanel integriert und wird neben Preisrichter Nr. 3 platziert. Jedoch wird seine Wertung für das Resultat nicht berücksichtigt.

- Die von der ISU und von Swiss Ice Skating erlassenen Richtlinien (aktueller Code of Ethics der ISU. in Bezug auf Interessenkonflikte müssen eingehalten werden. Illustrative Beispiele:

  a. Kein technischer Spezialist soll einen Läufer bewerten, den er selber trainiert, selbst wenn an diesem Tag dieser Läufer von einem anderen Trainer betreut wird;

  b. Kein Preisrichter soll einen Läufer bewerten, der von einem Familienmitglied trainiert und / oder an diesem Wettkampf betreut wird;

  c. Verwandte eines Läufers und Angehörige des Trainers eines Läufers dürfen nicht im Panel eingesetzt werden. Des Weiteren dürfen Funktionäre, deren Angehörige in einem Arbeitsverhältnis zu einem Trainer stehen, welcher Athleten vor Ort betreut, nicht eingesetzt werden;

  d. Funktionäre, welche in irgendeiner Form zu einem Läufer oder einem am Wettkampf involvierten Trainer in einem Arbeitsverhältnis oder Auftragsverhältnis stehen, dürfen in der entsprechenden Kategorie nicht eingesetzt werden.

  e. Funktionäre aus der gleichen Familie und/oder die miteinander verwandt/liiert sind, dürfen nicht in der gleichen Kategorie eingesetzt werden. Ausgenommen sind Rechnungsführer, Kameramann oder Speaker.

  f. Aktive Läufer dürfen nicht als Official eingesetzt werden, auch nicht als Kandidat. Ausnahme: Adult-Kategorien, sofern der Läufer nicht am Start ist.

- Alle Kategorien müssen mit mindestens 3 Preisrichtern gerichtet werden, davon muss mindestens 1 Preisrichter 1. Klasse sein. Der Schiedsrichter muss mindestens die Qualifikation Preisrichter 1. Klasse haben.

- Die Preisrichter sollen nach Möglichkeit verschiedenen Clubs angehören. Das gleiche gilt auch für das technische Panel.

- Das technische Panel soll mindestens aus 1 Technical Controller (TC) und 1 Technical Specialist (TS) bestehen. Ab der Kategorie ISU Intermediate Novice soll das technische Panel aus 1 Technical Controller (TC) und 2 Technical Specialists (TS) bestehen. Entweder der TC oder TS 1 muss ein d) auf der Funktionärsliste von Swiss Ice Skating aufweisen.
  Ausnahmefall: Besteht das technische Panel aus zwei Technical Specialists, so zählt der Stichentscheid des Technical Specialist, der als Technical Controller amtet. In diesem Fall muss der Technische Specialist, der als Technical Controller amtet, mindestens TS national sein. Besteht das technische Panel aus einem Technical Controller und einem Technical Specialist, so zählt der Stichentscheid des Technical Controllers. In diesem Fall muss der Technical Controller mindestens TC d) sein.

- Eine Schulung von DA/VO resp. TC/TS-Funktionären anlässlich Breitensportwettkämpfen ist erlaubt. Ausgeschlossen von dieser Regel sind Kategorien, an denen SIS-Kürtests validiert werden können.

Abgabe an Swiss Ice Skating

- Erhebung einer Abgabe von CHF 10.- pro Läufer für Breitensportwettkämpfe, die für **alle** SIS-Clubs ausgeschrieben wurden. Dies betrifft SIS- und Breitensportkategorien (Läufer im Besitz eines SIS-Kürtests), die durch das Mitgliedersystem angemeldet werden.
- Sternli-Kategorien sind von der Abgabe befreit.
- Die Rechnung wird durch das Sekretariat ausgestellt, basierend auf der Meldeliste im Mitgliedersystem vva des jeweiligen Wettkampfs.
- Regionale Breitensportwettkämpfe, die nicht im Rahmen eines schweizweiten Breitensportwettkampfs ausgeschrieben werden, sowie Clubmeisterschaften sind von der Abgabe befreit.

Verschiedenes:

- Die Einsätze der Funktionäre dürfen 8 Stunden pro Tag nicht übersteigen.

- Spätestens nach drei Einlaufgruppen hat jeweils eine Eisreinigung zu erfolgen.

- Die Grösse der Einlaufgruppen richtet sich nach den ISU-Reglementen.

- Beginn von Breitensportkategorien nicht vor 07.30 Uhr, Ende nicht nach 22.00 Uhr. Bei einer grossen Anzahl von Anmeldungen können von der Kommission Figure Ausnahmen bewilligt werden. Beginn der Testkategorien (SIS-Kategorien) nicht vor 08.00 Uhr, Ende nicht nach 22.00 Uhr.

- Anmeldungen für Breitensportwettkämpfe, die in der ganzen Schweiz angeboten werden, erfolgen ausschliesslich über das Mitgliedersystem von Swiss Ice Skating. Regionale Breitensportwettkämpfe oder Clubmeisterschaften sind davon nicht betroffen.

- Entschädigung der Funktionäre: Die Entschädigungsansätze richten sich nach den Bestimmungen von Swiss Ice Skating (siehe Seite 12).

Adultwettkämpfe / Kategorien

Der Läufer kann die Kategorie frei wählen. Des Weiteren kann er im gleichen Wettkampf ein technisches resp. künstlerisches Kürprogramm laufen.

Technical Requirements – Free Skating

Free Skating Masters Elite

Skaters entering this category will compete against other Masters Elite Free skaters. The technical requirements are the same as those for the category "Masters Free Skating." with the exception that triple jumps are permitted. The Masters Elite category is intended for skaters who competed previously at the junior or senior level in national or international competition but is not mandatory for nor limited to such skaters. It is also open to skaters who wish to include double axel and/or triple jumps in the free skating program.

Free Skating Adult 2 (Masters)

A competitor in the Masters Free Skating event must perform a well-balanced program that may contain:

a. A maximum of five (5) jump elements, one of which must be an Axel type jump. Single and double jumps are permitted. No triple or quadruple jumps are allowed. There may be up to two (2) jump combinations or one (1) jump combination and one (1) jump sequence.
   - One (1) jump combination or one (1) jump sequence may consist of up to three (3) listed jumps. The other may have two (2) listed jumps. There may be up to two (2) jump combinations or one (1) jump combination without using an Euler (half-loop) and one (1) jump sequence. One jump combination or jump sequence can consist of up to three (3) jumps, the other up to two (2) jumps.
   - A jump sequence consists of two or three jumps of any number of revolutions, in which the second and/or the third jump is an Axel type jump with a direct step from the landing curve of the first/second jump into the take-off curve of the Axel jump.
   - An Euler (half-loop) when used in a jump combination or sequence between two listed jumps will be called but will not be considered as a listed jump, and will not be counted in the number of the jumps of the concerned combination or sequence. After the execution of the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can be executed only once in the Free Skating
   - Each listed jump may be performed a maximum of two (2) times.

b. A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination (no flying entrance), and one (1) of which must be a flying spin or a spin with a flying entrance with no change of foot, and one (1) of which must be a choreographic spin (Sport Rules 610 & 612, ISU com. 2788). For the spin combination and the flying spin, the following rules apply:
   - The spins must have a required minimum number of revolutions: five (5) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
   - A spin that has no basic position with 2 revolutions will receive no value, however a spin with less than three rotations in total is considered as a skating movement and not a spin.
   - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
   - All spins with change of foot must have at least 3 revolutions on each foot. If this requirement is not fulfilled, the spin will be marked with a V.

c. A maximum of one (1) step sequence, fully utilizing the ice surface. At least 2 difficult turns and steps must be executed on clean edges for Level basic. The twizzle needs to have at least two (2) revolutions to be counted. (Sport Rules 610 & 612, ISU com. 2788)

- The program duration is 3 minutes +/- 10 seconds.
- The points for each Program Component are multiplied by a factor of 2.67.
- Features up to and including Level 4 will be counted for the technical elements.
- The warm-up duration is six (6) minutes.
- Each fall shall receive a deduction of 1.0.

Free Skating Adult 3 (Gold)

A competitor in the Gold Free Skating event must perform a well-balanced program that may contain:

a. A maximum of five (5) jump elements, consisting of single jumps (including the single Axel) or double jumps. Double flip, double Lutz, double Axel and triple jumps are not permitted. There may be up to two (2) jump combi nations or one (1) jump combination and one (1) jump sequence.
   - One (1) jump combination or one (1) jump sequence may consist of up to three (3) listed jumps. The other may have two (2) listed jumps. There may be up to two (2) jump combinations or one (1) jump combination without using an Euler (half-loop) and one (1) jump sequence.
   - A jump sequence consists of two or three jumps of any number of revolutions, in which the second and/or the third jump is an Axel type jump with a direct step from the landing curve of the first/second jump into the take-off curve of the Axel jump.
   - An Euler (half-loop) when used in a jump combination or sequence between two listed jumps will be called but will not be considered as a listed jump and will not be counted in the number of the jumps of the concerned combination or sequence. After the execution of the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can be executed only once in the Free Skating.
   - Each listed jump may be performed a maximum of two (2) times.
   - A Waltz jump will be called as a single Axel downgrade.

b. A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination with a change of foot (flying entrance not allowed), and one (1) of which must be a flying spin or a spin with a flying entrance, change of foot is optional. The third spin must be a choreographic spin (Sport Rules 610 & 612, ISU com. 2788). For the spin combination and the flying spin, the following rules apply:
   - The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
   - A spin that has no basic position with 2 revolutions will receive no value.
   - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
   - All spins with change of foot must have at least 3 revolutions on each foot. If this requirement is not fulfilled, the spin will be marked with a V.

c. There must be a maximum of one (1) step sequence fully utilizing the ice surface and including at least one skating movement, such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level basic. The twizzle needs to have at least two (2) revolutions to be counted. The Technical Panel will not award Feature 3) Use of body movements for at least 1/3 of the pattern and Feature 4) Two combinations of 3 difficult turns on different feet, and Feature 5) Body movements included in a combination of 3 difficult turns feature. (Sport Rules 610 & 612, ISU com. 2788)

- The program duration is 2 minutes and 50 seconds +/- 10 seconds.
- The points for each Program Component are multiplied by a factor of 2.67.
- Only features up to and including Level 3 in spins and Level 2 in the step sequence will be counted for
- the technical elements. Any additional features will not count for level requirements and will be ignored
- by the Technical Panel.
- The warm-up duration is six (6) minutes.
- Each fall shall receive a deduction of 1.0.

Free Skating Adult 4 (Silver)

A competitor in the Silver Free Skating event must perform a well-balanced program that may contain:

a. A maximum of four (4) jump elements, consisting of any single jumps (including the single Axel). Double jumps and triple jumps are not permitted. There may be up to two (2) jump combinations or one (1) jump combination and one (1) jump sequence.
   - One (1) jump combination or one (1) jump sequence may consist of up to three (3) listed jumps. The other may have two (2) listed jumps. There may be up to two (2) jump combinations or one (1) jump combination without using an Euler (half-loop) and one (1) jump sequence. One jump combination or jump

sequence can consist of up to three (3) jumps, the other up to two (2) jumps.
- A jump sequence consists of two or three jumps of any number of revolutions, in which the second and/or the third jump is an Axel type jump with a direct step from the landing curve of the first/second jump into the take-off curve of the Axel jump.
- An Euler (half-loop) when used in a jump combination or sequence between two listed jumps will be called but will not be considered as a listed jump, and will not be counted in the number of the jumps of the concerned combination or sequence. After the execution of the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can be executed only once in the Free Skating
  - Each listed jump may be performed a maximum of two (2) times.
  - A Waltz jump will be called as a single Axel downgrade.

b. A maximum of two (2) spins of a different abbreviation, one of which must be a spin in one position change of foot optional, flying entrance not allowed. Second spin is a spin of any nature, flying entrance optional.
   - The spins must have a required minimum number of revolutions: four (4) for any spin with no change of
   - foot, and six (6) for any spin with a change of foot.
   - A spin that has no basic position with 2 revolutions will receive no value.
   - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in
   - each of these positions anywhere within the spin. To receive full value, a spin combination must include
   - all three (3) basic positions.
   - All spins with change of foot must have at least 3 revolutions on each foot. If this requirement is not ful-filled, the spin will be marked with a V.

c. A maximum of one (1) choreographic sequence (Sport Rules 612, ISU com. 2788).
   - The pattern is not restricted but the sequence must be clearly visible.
   - A choreographic sequence has a base value and will be evaluated by the judges in GOE only.
   - A Choreographic Sequence consists of at least two (2) different skating movements like spirals,
   - arabesques, spread eagles, Ina Bauers, hydroblading and unlisted jumps.

- The program duration is 2 minutes +/- 10 seconds.
- The points for each Program Component are multiplied by a factor of 2.0.
- Only features up to and including Level 2 will be counted. Any additional features will not count for level
- requirements and will be ignored by the Technical Panel.
- The warm-up duration is five (5) minutes.
- Each fall outside elements shall receive a deduction of 0.5. Falls in elements will be called by the
- Technical Panel but with no deduction(s).

Free Skating Adult 5 (Bronze)

A competitor in the Bronze Free Skating event must perform a well-balanced program that may contain:

a. A maximum of four (4) jump elements, consisting only of single jumps. Axel jumps, double jumps and triple jumps are not permitted. There may be one (1) jump combination in the free program.
   - The jump combination may consist of two (2) listed jumps. Euler not permitted.
   - Each listed jump may be performed a maximum of two (2) times.
   - Waltz jumps will be ignored.

b. A maximum of two (2) spins of a different abbreviation, both of which must be a spin in one position with or without a change of foot. Flying spins are not permitted.
   - The spins must have a required minimum number of revolutions: three (3) for any spin with no
   - change of foot, and six (6) with a change of foot.
   - A spin that has no basic position with 2 revolutions will receive no value.
   - All spins with change of foot must have at least 3 revolutions on each foot. If this requirement is not
   - fulfilled, the spin will be marked with a V.

c. A maximum of one (1) choreographic sequence. (Sport Rules 612, ISU com. 2788).
   - The pattern is not restricted but the sequence must be clearly visible.
   - A choreographic sequence has a base value and will be evaluated by the judges in GOE only.
   - A Choreographic Sequence consists of at least two (2) different skating movements like spirals,
   - arabesques, spread eagles, Ina Bauers, hydroblading and unlisted jumps.

- The program duration is 1 minute and 40 seconds, +/- 10 seconds.
- The points for each Program Component are multiplied by a factor of 2.0.
- Only features up to and including Level 1 will be counted. Any additional features will not count for level
- requirements and will be ignored by the Technical Panel.
- The warm-up duration is five (5) minutes.

- Each fall outside elements shall receive a deduction of 0.5. Falls in elements will be called by the Technical Panel but with no deduction(s).

General Requirements for Artistic Free Skating

The artistic events consist of Free Skating and Pair Free Skating programs judged only on the basis of the Program Components:

The points for each Program Component are multiplied by the following factors:

● Composition – 1.0
● Presentation – 1.2
● Skating skills – 1.0

Falls are not subject to a deduction but may have a negative impact on the Program Components.

The Artistic Free Skating competition is an athletic competition that is intended to allow skaters to demonstrate their skating ability as defined by the three program components of the ISU judging system. Credit for the required technical elements is based solely on the ability of such movements to enhance the component score. Credit will not be given for their technical difficulty.

The program must be developed through skating skill and quality rather than through non-skating actions such as sliding on one knee or excessive use of toe steps. The skater/pair must not remain in one place for more than five (5) seconds. The program and time clock will start with the first movement by the skater/pair.

Any technical element exceeding the maximum number as set forth below, will be judged as an illegal element (1.0 deduction). If the minimum required technical elements are not included, a deduction for a “missing element” of 1.0 will be made and will be listed as an illegal element on the protocol. The Referee is responsible for such deductions.

Clothing and make-up must be modest, dignified, and appropriate for athletic competition – not garish or theatrical in design. Clothing may, however, reflect the character of the music chosen. Clothing must not give the effect of excessive nudity. (ISU Rule 501)

This is NOT a theatre-on-ice, showcase or spotlight event. Theatrical costumes and make-up will be penalized by a deduction: -1.0 per program. Props and accessories may NOT be used in any part of the artistic programs. Use of props will be penalized by a deduction: -1.0 per program.

Any item that is held in the hand or removed during the performance is considered a prop. Thus, for example, a hat worn throughout the program is not considered to be a prop, but if it is intentionally removed during the performance, it is considered a prop. Objects on the ice, thrown in the audience, placed on the boards or on the judges table are not permitted. Costumes that contain particles that may mar or leave anything on the ice surface (feathers, boas, excessive beading) are considered unsafe and are not permitted.

The decorations on costumes must be non-detachable. Part of the costume or decoration falling on the ice will be penalized by a deduction: -1.0 per program. The deduction for inappropriate clothing or make-up props and accessories (1.0) will be determined by a majority of the judges and the referee.

Illegal elements:
● Somersault type jumps

● Laying on the ice and prolonged and/or stationary kneeling on both knees on the ice.

The warm-up duration is four (4) minutes for all Artistic Free Skating and Pair Artistic Free Skating events.

Singles Artistic Free Skating

Competitions will be held at the Masters Elite, Masters, Gold, Silver and Bronze levels.

The Artistic Free Skate is a competitive program that must include elements of the sport of figure skating. At least one (1) and a maximum of two (2) single jumps MUST be included. A Waltz jump is not considered a listed single jump. At least one (1) and a maximum of two (2) spins MUST be included (choreographic spins allowed). For Bronze, Silver and Gold level, no Axel type jumps are allowed, for Masters and Elite levels Axels are permitted. For all levels no double or triple jumps are allowed. No combination jumps are allowed.

The program duration for Masters Elite and Masters Artistic Free Skating is 2 minutes +/- 10 seconds.

The program duration for Gold, Silver and Bronze Artistic Free Skating is 1 minute and 30 seconds, +/- 10 seconds.

Entschädigungs-Ansätze für Schweizermeisterschaften, Swiss Cups, Breitensport-wettkämpfe und Swiss Ice Skating-Tests in der Schweiz gültig seit 01.05.2025 (KL und ET)

1) **Folgende Entschädigungs-Ansätze (a - c) gelten für sämtliche von Swiss Ice Skating organisierten und genehmigten Veranstaltungen und Sitzungen**

a) Reise
Bahn- und Autoreisen: Es werden grundsätzlich die Bahnspesen 2. Klasse vergütet (ohne Ermäßigung). Falls eine An- oder Rückreise mit ÖV-Mitteln nicht möglich ist, werden pauschal CHF 0.70 pro Autokilometer entschädigt.

b) Verpflegung
Frühstück: CHF 10.00 (sofern nicht im Zimmerpreis inbegriffen) bei auswärtiger Übernachtung oder wenn die Abreise an den Wettkampf/Test vor 07.00 Uhr erfolgt.

Mittag- und Abendessen: CHF 40.00.

Abendessen nur bei auswärtiger Übernachtung oder wenn die Rückkehr an den Wohnort nach 19.00 Uhr erfolgt.

c) Unterkunft
Es werden die effektiven Kosten übernommen.

2) **Swiss Cup-Veranstaltungen / Breitensportwettkämpfe jeglicher Art**

Die Entschädigungsansätze wie Reise, Unterkunft und Verpflegung richten sich nach den Bestimmungen von Swiss Ice Skating (siehe oben).

Ausrichter sind verpflichtet, den Funktionären zusätzlich eine Tagespauschale von mind. **CHF 70.00 pro Tag** auszuzahlen.

Ausgeschlossen davon sind Einsätze an internationalen Wettkämpfen, Testveranstaltungen der 5. & 6. Klasse Kür, resp. 4. – 6. Klasse Stil, kantonale Wettkämpfe, welche nur für deren Clubs bestimmt sind, Clubmeisterschaften, Sichtungslaufen und Sitzungen. Es wird jedoch empfohlen, dass Regionalverbände und Clubs die oben genannten Pauschalen anlässlich ihrer Veranstaltungen entrichten.

3) **Schweizermeisterschaften (ohne Rechnungsführer und Systemverantwortliche) und Swiss Ice Skating Stiltests 3.-1. Klasse**

Die Entschädigungsansätze wie Reise, Unterkunft und Verpflegung richten sich nach den Bestimmungen von Swiss Ice Skating (siehe oben). Zusätzlich wird eine Tagespauschale von **CHF 70.00 pro Tag** entrichtet.

4) **Rechnungsführer und Systemverantwortliche: Schweizermeisterschaften und Swiss Ice Skating-Stiltests 3.-1. Klasse**

CHF 300.00 für 2 Tage bzw. CHF 400.00 für 3 Tage zuzüglich Reisekosten, Unterkunft und Mahlzeiten. Sollte der Systemverantwortliche zusätzlich eine andere Funktion ausüben, wird kein zusätzliches Honorar bezahlt.

CHF 200.00 an Swiss Ice Skating-Stiltests (3.-1. Klasse) für 1 Tag bzw. CHF 250.00 für 2 Tage zuzüglich Reisekosten, Unterkunft und Mahlzeiten. Sollte der Systemverantwortliche zusätzlich eine andere Funktion ausüben, wird kein zusätzliches Honorar bezahlt.

Diese Entschädigungs-Ansätze sind auch bei Einsätzen von Kandidaten anzuwenden.

Ittigen, 16.September 2026